

Edit Control Solutions

Fastrack TechNote

System Applications

EVS Server with Fastrack

INTRODUCTION - The following are discussed in the order given:

- EVS Server & Fastrack Cable Connections
- EVS Server Setup
- Fastrack Setup Assignment Dialog and Crosspoint Selection
- Loading an EVS Server PB Clip Onto a Fastrack Track
- Creating an EVS Server Record Event Onto a Fastrack Track
- Pre-setting Timecode for a new Record Event on the Fastrack

SERVER & FASTRACK CABLE CONNECTIONS

- 1. For each EVS server channel to be controlled, connect a separate RS422 cable from any port, P1 through P6, on the rear of the server chassis, to any available port on the Fastrack Port Expansion Panel(s).
- 2. Connect audio, video, and sync reference as required per EVS documentation.

EVS SERVER SETUP

- 3. After the EVS has finished booting, press [F9] on the EVS keyboard to display the **Maintenance** menu. Select **Channel (P)arameters**. Press [Enter]. The **Applications** menu opens.
- 4. Select an **Application**. Press [Enter]. The Channels Config menu opens.
- 5. Press **[F3]** to select the **Ctrl** settings. Set the **Ctrl** option to **VDCP** for all channels to be controlled by Fastrack. Note which video and audio Outputs are assigned to each channel.
- 6. Press [Alt][Q] to continue.
- 7. From the Applications menu select your Application. Press [Enter] to load the Application.
- 8. From the running Application, press [Shift][F2] to display the Setup Configuration. Tab to the last entry RS422 Protocols and select ID LSM or UmID.

FASTRACK SETUP

9. On the Fastrack K6 keyboard, press [SHIFT][ASIGN] and setup the EVS Server channels as shown in the examples below.

<u>Device Name</u> – The first number encountered in the Device Name for a **PB** channel must be the number of the server channel, i.e., **1** for Server Output **1**, **2** for Server Output **2**, etc. Record channels must have a minus sign (-) preceding the channel number, for example, **EvsRec-1** for the first record channel.

Class - Select VDCP_D

Device - Select EVS-8

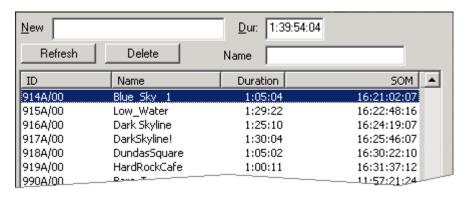
- <u>Port</u> Select the Fastrack port number connected to the specified EVS server channel.
- On Enable communication to the specified server channel.

Jump Immediate Edit Mark Record Mark Ripple Ripple 1:00:59:19 Description Note: The image of the im								
	1:00:	45:00 	1:00: 5 0:00	1:00:55:00 		1:01:00:00	1:01:05:00	
Track	On	Device Name	Class	Device	Auto	Port	Pool	V-Swit Video
1	×	EVSPB1	VDCP_D	EVS-8		P3	EVS	12
2	×	EVSPB2	VDCP_D	EVS-8		P4	EVS	13
3	×	EVSPB3	VDCP_D	EVS-8		P2	EVS	14
4	×	EVSRec-1	VDCP_D	EVS-8		P6	EVS	15

LOADING AN EVS SERVER PB CLIP ONTO A FASTRACK TRACK

Once communication is established between the Fastrack and the EVS Server, clips resident on the server can be mounted onto their assigned Fastrack Tracks.

10. Select a Track with a server **PB** channel assigned to it. Press **[ASIGN]** on the K6 keyboard to open the **Server Directory Dialog**. The clip list will be displayed. The example below is ID LSM.



 $\underline{\textbf{ID}}$ – The $\underline{\textbf{ID}}$ column displays the EVS file $\underline{\textbf{ID}}$ in the EVS selected format, $\underline{\textbf{ID}}$ LSM or $\underline{\textbf{UmID}}$ (see EVS SERVER SETUP, item # 8 above).

<u>Name</u> – The **Name** column displays the name of the file as entered in the EVS or into the Name field of the Server Directory Dialog when creating a new Record Event (see CREATING AN EVS SERVER RECORD EVENT ON THE FASTRACK later in this document).

Duration – The **Duration** column displays the duration of the entire selected clip.

SOM – The **SOM** column (**S**tart **O**f **M**essage) displays the timecode associated with the start of the selected clip.

If the Duration column displays all durations as "0", this indicates that the clip information coming from the EVS is still refreshing. Please be patient.

11. **[Double Click]** on the Clip to be loaded, or use the UP and DOWN Arrow keys to select the Clip and then press **[ENTER]**. The Clip will be mounted in its entirety as an Event, at the CTI, on the Current Track.

While the Clip is loading, the Status Area for this Track should display the following status sequence: **IDLE, LOAD, BUSY** and **STOP.**



If after loading a Clip it does not play, return to the Fastrack Assignment Page and disable & re-enable the Track.

12. Once loaded, **[PREVIEW]** the Event and assure that the CPI is properly centered. If not, change the **Play Delay** setting in the **EVS-8.dev file**. **Do not** use "Frames Offset" in the INIT Dialog if timing adjustment is required. Once set, this procedure should not need to be repeated.

CREATING AN EVS SERVER RECORD EVENT ON THE FASTRACK

To create a Record Event on a server Track:

- 13. Select the Track with the Server **Record** channel assigned to it. Press **[ASIGN]** on the K6 keyboard to open the Server Directory Dialog. The Clip list will be displayed.
- 14. In the **New** text field, enter the name for the new Clip in the format selected at the EVS.
- 15. In the <u>Dur</u>: text field, enter the duration for the new Clip. Press [ENTER] or select the [F-key] labeled **New**. The Record Event will be Automatically mounted on the current Track.
- 16. In the **Name** text field, enter a descriptive name.



PRESETTING TIMECODE FOR A NEW RECORD EVENT ON THE FASTRACK

To define the starting timecode on the New Record Event:

17. **[SET IN]** a number into the Record Event prior to recording.

Note: At the end of a recording, you currently must remove the Record Event from the Record Track and reload the new Clip on a PB Track in order to play it. <u>Do not</u> use [ALT][EVENT] to change a Server Record Event to a Play Event.